Ojen Shammasian

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I am an interaction designer who observes and strategizes when designing. I use empathy and human-centered design to research and ideate intuitive interactions. I deliver screen based and physical interactions for products and services.

EDUCATION

BS, Interaction Design, 2019
AA, Computer Animation, 2007
Certificate, 2D Animation, 2007
Santa Monica College

SOFTWARE

HTML/CSS
Illustrator
Photoshop
Invision/Marvel
Adobe XD
InDesign
Balsamic

SKILLS

Rapid Prototyping
Wireframe Production
Web & Mobile Design
Design Strategy
Inclusive Design
Usability Testing
User Research
UX Design
Interaction Design
Visual Design

EXPERIENCE

Group 82 Music, Jan. 2019 - June 2019 - Web Designer Intern
Manage, research, conceptualize to build and design website for user experience enhancements.

SMC IxD Program Community Change, Fall 2018 - Teacher's Assist
Collaborated with professor to find best design practices and outomes for students. Lead students to connect and understand the disabled community and their norms.

WAAD '14, 2013-2014 - Web Designer & Image Editor
Developed website, Image manipulations and corrections

LA Bodysuits, 2014-2016 - Webmaster
Created logos, branding packaging materials, and developed websites and embedded Paypal shopping

PROJECTS

Wayfinding Mobile App Concept, Studio 1 Design
Solving the problem of mobility in West Hollywood by conducting research, surveying, and interviewing residents. Discovered West Hollywood was known for throwing large events, giving the opportunity to create a crowd management solution. The solution was an app delivering event information, social connection, and alternative routes to ease neighborhood congestion.

Health & Food Deserts, Design for Community Change
Research to investigate and discover what may be the reason for South L.A. being a food desert through observations and interviews. Using effective communication skills I discovered that people have access to food but choose to either eat out at fast foods or cook unhealthy home meals. Findings led to design a concept for a food journaling app encouraging to take photos of every meal. Concluded that participants were more aware of their eating habits when engaging in food journaling.

EXTRACURRICULAR

Santa Monica College
Design Collective, 2016-2017
Attended and participated in activities by conceptualizing, designing, and engaging in feedback.